

Description

Grove - Thumb Joystick is a Grove compatible module which is very similar to the 'analog' joystick on PS2 (PlayStation 2) controllers. Two direction movements will output different analog signals as they are actually two potentiometers. The resistor is ~10k for each.

The joystick also has a push button that can be used for special applications. When the module is in working mode, it outputs two analog values representing two directions. The value is restricted in a smaller range (e.g 200~700)compared to the normal joystick that is around 1023 when the button is pushed, so that the MCU can detect the action of pressing.

Features

- Grove Compatible, with 4pin universe 2.0mm connector
- 5V/3.3V Compatible
- Analog Output(Maximal value will be got when the button is pushed)

For all Grove users (especially beginners), we provide you guidance PDF documents. Please download and read through Preface - Getting Started and Introduction to Grove before your using of the product.

Documents

Please visit our wiki page for more info about this product. It will be appreciated if you can help us improve the documents, add more demo code or tutorials. For technical support, please post your questions to our forum.

Recipes



DIY Snake Game

Questions and Answers

Have a question about this? Ask people who own it.

Hard to mount, with the plug on the topside. Needs side / bottom jack for better connecting. Other than that, it's pretty nice.

Downloaded from Arrow.com.

Documents

Wiki # Grove # RaspberryPi Instructions # Grove Analog Twig # Arduino Instructions #

Recommendations



